PERSONAL INFORMATION Franca Garzotto

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| WORK EXPERIENCE | |
| 1999 – present | ASSOCIATE PROFESSOR |
| | Associate Professor in Information and Computer Engineering at Politecnico di Milano - Dept. of Electronics, Information and Bio-engineering (DEIB) |
| 2010 – present | FOUNDER AND DIRECTOR OF i3LAB - Innovative Interactive Interfaces Laboratory (https://i3lab.polimi.it/) |
| | A multidisciplinary research lab at DEIB that currently comprises: 5 PhD students in Information Engineering; 1 PhD student in Design&Engineering 4 Research Assistants (2 computer engineers, 1 psychologist, 1 designer) + 7 Thesis Interns (6 Computer Engineering and 2 in Design) |
| 2017- present | POLIMI COORDINATOR OF EIT DIGITAL INTERNATIONAL MASTER IN HUMAN- COMPUTER INTERACTION AND DESIGN (HCID) https://masterschool.eitdigital.eu/programmes/hcid/ |
| 2015- present | MEMBER OF "COMMISSIONE REGOLAMENTO DIDATTICO" IN INFORMATION AND COMPUTER ENGINEERING AT POLIMI |
| 2017-2019 | POLIMI COORDINATOR OF EIT DIGITAL INTERNATIONAL DOCTORAL SCHOOL |
| 2014-2019 | RECTOR'S REPRESENTATIVE the Italian Node Steering Committee of EIT Digital |
| 1990 - 1998 | SENIOR RESEARCHER |
| | Politecnico di Milano - Dept. of Electronics, Information and Bio-engineering (DEIB) |
| 1989 - 1990 | POST DOC RESEARCHER |
| 1000 1000 | Politecnico di Milano - Dept. of Electronics, Information and Bio-engineering (DEIB |
| EDUCATION AND TRAINING | |
| 1989 | Doctoral degree in Information and System Engineering Politecnico di Milano |
| 1987 | Summer classes at Stanford University on "Building Expert Systems" (proff. M. Genesereth & D. Lenat); Knowledge Engineering (prof. J. McCarthy |

1985 Master of Science Degree in Mathematics University of Padova (110/110)

| PERSON | AL SKILLS |
|--|--|
| Mothe | r tongue(s) |
| Other la | anguage(s) |
| ADDITIONAL INF | ORMATION |
| AWARDS AND RECOGNITION | IBM Faculty Award 2016 (15.000 US\$) For project: "Socially Assistive Cognitive Robotics for the Elderly (SACRE)" (project coordinator) IBM Faculty Award 2013 (18.000 US\$) For project "Bodily Interaction on the cloud for Remote Therapy of Motor and Intellectual Disability" EIT Innovators Awards 2016 – Finalist For project EIT DIGITAL P3S ("Playful Supervised Smart Spaces") (Project Coordinator) Success Story Project Award 2015" - Award of the Directorate-General for Education and Culture of the European Commission. For project M4ALL – Motion-based adaptable playful learning experiences for children w ith motor and intellectual disabilities" (Project Coordinator) Polisocial Aw ard 2018 (78 keu) LUDOMI- Smart Multisensory Spaces for Children with Intellectual Disability (Project Coordinator) Polisocial Aw ard 2015 (79.5 keu) KROG – Social Robots for Autism (Project Coordinator) |
| DEVELOPMENT OF PRODUCTS/OPEN SOURCES TOOLS/APPLICATI ONS/ | MAGIC ROROM: a multisensory multimodal smart space for children's play, learning, and inclusion, developed in polisocial aw ard project ludonlit(tps://ludomi.polimi)itan innovative cyber physical system (https://ludomi.polimi.it/magika/), unique for its capability of supporting multiple interaction paradigms (based on gestures, movements, wall touch, manipulation, voice), personalization, activity configuration and real-time multimodal interaction control. TWB VR: a platform integrating immersive virtual reality interactive applications available on low-cost vr headsets, wearable bio-sensors, and analytic tools. vr application help persons with various cognitive impairments to develop attention skills, communication skills, and autonomy through w earable vr simulations and game-based tasks. analytic tools exploit bio-sensor data for real-time monitoring and post-therapy analysis of user's physiological parameters and inner state (e.g. stress) |
| | LETS SAY: a set of services for linguistic training and assessment of children with communication disorders, available on tablet, wearable vr and robots, and based on new linguistic theories and advances in conversational agents. designed in cooperation with the psycholinguistic research group at univ. milano bicocca led by a pi w inner of erc synergy grant in the field HOLOLEARN: a kit of augmented reality (ar) multimodal applications for ms hololens (the most advanced commercial technology for wearable ar) devoted to persons with alzheimer or with intellectual disability. hololearn provides a number of simulation activities and game tasks integrated with a vocal assistant and is integrated w ith a smart phone app for experience configuration. EMOTY: a toolkit of speech-based interactive applications that play as vocal "trainers" of emotional communication skills particularly for persons with limited or null capability of expressing and recognizing emotions, w hich is typical, for example, of autism. |
| RECENT PUBLICATIONS | 2022 (Journal Paper) |

Eikerling, M.; Secco, M.; Marchesi, G.; Guasti, M.T.; Vona, F.; Garzotto, F.; Lorusso, M.L. Remote Dyslexia Screening for Bilingual Children. *Multimodal Technol. Interact.* 2022, *6*, 7. <u>https://doi.org/10.3390/mti6010007</u> (Journal Rank: Q2)

2022 (Conference Paper)

Corrado Pacelli, Tharushi Kinkini, De Silva PallimullaHew a Geeganage, Micol Spitale, Eleonora Beccaluva, Franca Garzotto. "How Would You Communicate With a Robot?": People with Neourodevelopmental Disorder's Perspective". Proc. IEEE 2022 17th ACM/IEEE International Conference on Human-Robot Interaction (HRI)-to appear

2022 (Conference Paper)

Eleonora Toscano; Micol Spitale; Franca Garzotto "Socially Assistive Robots in Smart Homes: Design Factors that Influence the User Perception". Proc. IEEE 2022 17th ACM/IEEE International Conference on Human-Robot Interaction (HRI)-to appear

2021 (Journal Paper)

Pidò, S., Crovari, P. & Garzotto, F. Modellingthe bioinformatics tertiary analysis research process. BMC Bioinformatics 22, 452 (2021). https://doi.org/10.1186/s12859-021-04310-5 (*Journal Rank: Q1*)

2021 (Journal Paper)
M. Gelsomini, M. Spitale, F. Garzotto.
Phygital Interfaces for People w ith Intellectual Disability: an Exploratory Study at a Social Care Center Multimedia Tools and Applications. Springer – in press (*Journal Rank in Engineering/Media Technology: Q1*)

2021 (Journal Paper)

Eleonora Beccaluva, Fabiano Riccardi, Mattia Gianotti, Jessica Barbieri, Franca Garzotto. VIC — A Tangible User Interface to train memory skills in children with Intellectual Disability. International Journal of Child-Computer Interaction,2021,https://doi.org/10.1016/j.ijcci.2021.100376. (*Journal Rank in HCI:* **Q1**)

2021 (Journal Paper)
P. Crovari, S. Pidò, P. Pinoli, A. Bernasconi, A. Canakoglu, F. Garzotto, S. Ceri.
GeCoAgent: a Conversational Agent for Empow ering Genomic Data Extraction and Analysis.
ACM Transactions on Computing for Healthcare – in press. https://doi.org/10.1145/3464383
(new ACM Transactions - not ranked yet)

2021 (Journal Paper) S. Pidò, P. Crovari, F. Garzotto. Modeling the Bioinformatics Tertiary Analysis Research Process. BMC Bioinformatics. – accepted for publication (*Journal Rank: Applied Computer Science:* **Q1**)

2021 (Conference paper)
M. Vergari, T. Kojić, F. Vona, F. Garzotto, S. Möller, J.N. Voigt-Antons.
Influence of Interactivity and Social Environments on User Experience and Social Acceptability in Virtual Reality, *2021 IEEE Virtual Reality and 3D User Interfaces (IEEE VR)*, pp. 695-704, doi: 10.1109/VR50410.2021.00096. HONORABLE MENTION PAPER (Conference Ranking A-)

2021 (Conference short paper/poster) Fabio Catania, Pietro Crovari, Eleonora Beccaluva, Giorgio De Luca, Erica Colombo, Nicola Bombaci, and Franca Garzotto. 2021. Boris: a Spoken Conversational Agent for Music Production for People with Motor Disabilities. In CHItaly 2021: 14th Biannual Conference of the Italian SIGCHChapter (CHItaly '21). Association for Computing Machinery, New York, NY, USA, Article 28, 1–5. DOI:https://doi.org/10.1145/3464385.3464713

2021 (Conference short paper/poster) F. Catania, M. Spitale, F. Garzotto Tow ard the Introduction of Google Assistant in Therapy for Children w ith NeurodevelopmentalDisorders: An Exploratory Study. Extended Abstracts of the 2021 CHI Conference on Human Factors in Computing Systems. Association for Computing Machinery, New York, NY, USA, Article 272, 1–7. DOI:https://doi.org/10.1145/3411763.3451666 (*Conference Ranking A++*)

2021 (Conference short paper/poster) M. Spitale, S. Silleresi, G. Leonardi, F. Arosio, B. Giustolisi, M.T. Guasti, F. Garzotto Design Patterns of Technology-based Therapeutic Activities for Children with Language Impairments Psycholinguistic-Driven Approach. Extended Abstracts of the 2021 CHI Conference on Human Factors in Computing Systems. Association for Computing Machinery, New York, NY, USA, Article 398, 1–7. DOI:https://doi.org/10.1145/3411763.3451775 (Conference Ranking A++)

2021 (Conference paper)

E. Beccaluva, F. Garzotto, F. Vona, S. Silleresi Social MatchUP: Collaborative Games in Wearable Virtual Reality for Persons with Neurodevelopmental Disorders. Proc. 2020 JCSG – Joint International Conference on Serious Games pp. 49-65 – Springer LNCS

2021 (Conference paper)
P. Crovari, S. Pidó, F. Garzotto, S. Ceri
Show , Don't Tell. Reflections on the Design of Multi-modaConversational Interfaces.
Proc. 4th International Workshop on Chatbot Research and Design, CONVERSA TIONS2020. Springer, LNCS pp. 64-77

2021 (Conference paper) F Catania, M Spitale, G Cosentino, F Garzotto Conversational Agents to Promote Children's Verbal Communication Skills Proc. 4th International Workshop on Chatbot Research and Design, CONVERSA TIONS2020. Springer LNCS, pp. 158-172

RECENT RESEARCH ACTIVITIES

| Project Acronym | Time Period | Funding Institution | Funding Program | Role of the applicant | FUNDING for the APPLICANT |
|--|---------------------------------|--|--|--|--|
| INCLUDE- AI enhanced mobile solutions for charities | Jan. 2022- Dec 2022 | EC | EIT Digital | Project Coordinator | 120.000 eu |
| International Summer School "Interactive Technologies for Smart Spaces " | Jan. 2022- Dec 2022 | EC ACM SIGCHI Lake Como School of Advanced Studies | EIT Digital | Project Coordinator | 60.000 keu (EIT) 20 keu (ACM) 5.keu (Como Lake School) |
| 5A- Autonomie per l'Autismo Attraverso realtà virtuale, realtà aumentata, e Agenti conversazionali | March. 2021- Marc 2023 | TIM Foundation | Bando Fond. TIM "Liberi di Comunicare" | Project Coordinator | 200.000 eu |
| SARA++- Smart Social Robots for the Elderly | Jan. 2021- Dec. 2021 | EC | EIT Digital | WP Leader | 80.000 eu |
| ART- Augmented Reality for Tourism | Sept. 2020- Dec. 2021 | EC | EIT Digital | WP Leader | 115.000 eu |
| COVID 19- UNUS TERRA | Aug. 2020- Dec. 2020 | EC | EIT Digital | WP Leader | 120.000 eu |
| COVID 19-DLUB- Don't Let Us Behind | Aug. 2020- Dec. 2020 | EC | EIT Digital | Technical Coordinator ^(*) + WP Leader | 130.000 eu |
| Marie Curie International Training Netw ork "MULTIMIND" | Jan 2020- Dec | EC | MSCA | Subcontractor | 30 keu |

| | 2022 | | | | |
|---|--------------------------------|----|-------------|--|------------|
| LETSSAY - Conversational Technology for Speech and Language Therapy | Sept 2019- Dec. 2020 | EC | EIT Digital | Technical Coordinator ^(*) + WP Leader | 225.500 eu |
| TWB – Therapeutic Services based on Wearable Virtual Reality and Bio- sensors | Sept. 2017- Dec. 2019 | EC | EIT Digital | Technical Coordinator ^(*) + WP Leader | 407.220 eu |

TEACHING ACTIVITIES

| Institution name | Course name | CFU | No. of students | Reference Study Course | Time period |
|---|--|-----|---|---|-----------------------|
| POLIMI | Hypermedia applications (web and multimedia | 5 | 120-270 | CSE Master Also offered to 4 Masters in Engineering and 6 Masters in Design | Since 1998 |
| POLIMI | Advanced User Interfaces | 5 | 80-94 | CSE Master Also offered to 3 Masters in Engineering and 2 Masters in Design | Since 2006 |
| POLIMI | Interaction Design Studio/Applied Informatics | 6 | 45 | Master in Communication Design and Master in Digital Interaction Design | Since 1998 |
| POLIMI | Le tecnologie interattive in una prospettiva centrata sull'utente: Design partecipativo e studi empirici | 1 | 75 | <i>"Didattica Innovativa"</i> Passion in Action Program @Polimi; course offered to Polimi Master Students in CSE and Design | Nov. 2019 |
| POLIMI | Trattare di scienza: Introduzione (semi) seria alla divulgazione scientifica (2nd edition) | 1 | 253 | <i>"Didattica Innovativa"-</i> Passion in Action Program; course offered to all Polimi Students | April- May 2021 |
| POLIMI | Trattare di scienza: Introduzione (semi) seria alla divulgazione scientifica (1st edition) | 1 | 130 | <i>"Didattica Innovativa"-</i> Passion in Action Program; course offered to all Polimi Students | April- May 2020 |
| POLIMI | UNIVERSALMENTE– Hack your talent | 1 | 65 | <i>"Didattica Innovativa"-</i> (Hackaton) Passion in Action Program; course offered to all Polimi Students | April- May 2020 |
| University of Tampere | Smart Objects and Smart Spaces | 1 | 20 | PhD Course (3 Days) at the Computer Science Department of UniTampere | June 2019 |
| Marie Curie International Training Netw ork "MULTIMIND" | "Ubiquitous computing: New directions for language learning" | N/A | 50 | Invited full- day PhD course 1st PhD Summer School of Marie Curie International Training Netw ork "MULTIMIND" | Sept. 2019 |
| EIT Digital + Lake Como School of Advanced Studies | International Summer School "Interactive Technologies for Smart Spaces " | 3 | 50 Master and PhD international students (expected) | N/A Note: 2 weeks event Co-Funded by ACM SIGCHI and EIT Digital I am the Summer School Director | July 2022 |